# **DT overview**

Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
N	Teach basic skills to be developed using media and materials: Exploring creative areas of classroom – paint, glue etc. Explore construction resources- build and balance. Explore basic concepts about what is a healthy diet.		Develop skills using media and materials, using tools safely. Use recycled materials for junk modelling, building a Giant's castle, testing ways to stick or join. Develop cutting skills with scissors. Using different materials. Cooking-pancakes / porridge.		Teaching skills to be developed using media and materials, introduce a range of tools and more ways of joining.  Explore textures, create collages.  Construction – build enclosures.  Cooking-soup/biscuits/ playdoh.	
R	Creates simple representations of events, people and things.		Represents their own ideas, thoughts and feelings through design and technology, art, etc	Constructs with a purpose in mind. Create different textures. Explore different sounds (workshop)		
	1	KS1 a	and KS2 Children will:	1		
_	ive and evaluative					
•	focused tasks a design, make and evaluat	e assignment				
	Food	Electricity	Structures	Textiles	Move	nent

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#### Slides and Levers

Children read a range of books with slide and levers inside. They will make a simple mechanism that operates using a slide or a lever.

## Technical Language

Slide.lever.pivot.slot.bridge

## Materials and equipment

Card, masking tape, paper fastener,

#### Movement

Push,pull,up,down,straight,curve,forwards and backwards

#### **Process**

Design,make,evaluate,user,purpose,ideas,design criteria,product,function

#### Freestanding Structures

Children learn about structures. They create their own structure to meet a success criterion. They will evaluate this structure and understand the design process. (Links with History making 3D castles)

# Technical Language

Cut,fold,join,fix Structure, wall,

tower,surface,edge,thinner,thicker,curved,straig

#### materials

Metal,wood,plastic Shapes

#### Process

Design,make,evaluate,user,purpose,ideas,design criteria,product,function

## **Preparing Fruits and Vegetables**

Children learn to prepare fruit and vegetables safely. They taste a range of fruits and vegetables and evaluate them against a success criterion. Children will learn about safety in the kitchen and importance of a healthy diet. They will design and make their own fruit smoothie or fruit kebab.

# Technical Language Materials and equipment

Fruit and vegetables and describing words
Cutting utensils: boards,
knives,skewers,graters,board,blender

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## Templates and Joining

Design, make and evaluate a puppet for a child to use to retell a traditional tale.

# Technical Language Materials and equipment

Tools, fabrics components

#### **Process**

Template, pattern pieces, mark out, join, decorate, finish

Features, suitable, quality, mock up, design brief, design criteria, make , evaluate, user, purpose, function

## Preparing fruit and vegetables.

Children learn to prepare fruit and vegetables safely. They taste a range of fruits and vegetables and evaluate them against a success criterion. Children will learn about safety in the kitchen and importance of a healthy diet. They will design make and evaluate a healthy salad.

## Technical Language

Fruit and vegetables and describing words
Cutting utensils: boards,
knives,skewers,graters,board.

#### Materials and equipment

Names of equipment and ingredients used, utensils

#### Process

Planning, design criteria, purpose, user, annotaed sketch, sensory, evaluations

## Wheels and axles

Design, make and evaluate a fire engine for a child for a toy.

#### Technical Language

Vehicle, wheel, axle, axle holder, chassis, body, cab

## Materials and equipment

Names of tools and materials used (card, corriflute

#### Process

Assembling, cutting ,joining, shaping, finishing, fixed, free moving, mechanism

Design, make, evaluate, purpose, user, criteria, functional

3	Leve A mo
	Tech
	Mech

# **Levers and Linkages:**

A moving poster

## Technical Language

Mechanism, lever, linkage, pivot, slot, bridge, guide

## Materials and equipment

Card, masking tape, paper fastener,

#### Movement

Linear, rotary, oscillating, reciprocating

#### Process

User, purpose, function, prototype, design criteria, innovative, appealing, design brief.

## **Shell Structures**

Make an earthquake proof building model.

## **Technical Language**

Shell structure, net, 3-D Shape names(prism, cube etc) graphic decisions, font, lettering Design brief, evaluating, design criteria, innovate, prototype

# Materials and equipment

Card, laminating, ribbing

#### Process

Marking out, scoring, shaping, tabs, adhesives, joining, assemble, reduce, recycle, re-use

# Healthy and Varied Diet Tastes from Italy

Prepare and cook a variety of dishes using a range of cooking techniques.

#### Technical Language

Hygienic, edible,grown,frozen, texture, taste Descriptive words of appearance and smell

### Materials and equipment

Names of equipment and ingredients used, utensils

#### **Process**

Planning, design criteria, purpose, user, annotaed sketch, sensory, evaluations

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<u>Simple circuits and switches –</u> Pyramid security buzzer – pressure switch.

## **Technical Language**

Series cicuit, fault, connection, control, program,

## Materials and equipment

Switch, battery, battery holder, bulb, bulb holder, wire, insulator, crocodile clip **Process:** 

User, purpose, function, prototype, design criteria, innovative, appealing, design brief.

<u>Pneumatics</u> – Moving parts – rainforest creatures (crocodiles etc)

## **Technical Language:**

Componets, fixing, pnematic systems, airtight.

## **Movement:**

input movement, process, ouput movement, control, compression, pressure, inflate, deflate, seal, linear, oscillating, reciprocating

# **Materials and equipment**

tubing, syringe, plunger, split pin, paper fastener

#### **Process**

User, purpose, function, prototype, design criteria, innovative, appealing, design brief, research, evaluate,ideas, constraints, investigate.

## **Healthy and Varied Diet**

# Greek food

Prepare and cook a variety of dishes using a range of cooking techniques.

Technical Language

Hygienic, edible,grown,frozen, texture, taste Descriptive words of appearance and smell

## Materials and equipment

Names of equipment and ingredients used, utensils

#### **Process**

Planning, design criteria, purpose, user, annotaed sketch, sensory, evaluations

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## **Frame Structures**

skills and techniques for accurately joining framework materials

#### **Technical Language:**

frame structure, stiffen, strengthen, reinforce, triangulation, stability, shape, join, temporary, permanent

## **Materials and equipment:**

card, paper straws, newspaper, square sectioned wood, masking tape, bench hooks, G-clamp, junior hacksaws, finishing media and materials

## **Process:**

design brief, design specification, prototype, annotated sketch, purpose, user, innovation, research, functional

# Mechanical systems – Pulleys and gears

investigate combinations of two different sized pulleys to learn about direction and speed of rotation

#### **Technical Language:**

pulley, drive belt, gear, rotation, spindle, driver, follower, ratio, transmit, axle, motor

#### Materials and equipment:

annotated drawings, exploded diagrams

mechanical system, electrical system, input, process, output, pulley, drive belt, gear,

#### **Process:**

design decisions, functionality, innovation, authentic, user, purpose, design specification, design brief

# **Celebrating Culture and Seasonality**

# (Mexican food)

Follow a basic recipe to prepare and cook a savory food product.

## Technical Language:

Ingredients, fat, sugar, carbohydrates, protein, vitamins, nutrients, nutrition, healthy, gluten, diary, allergy, intolerance, savory

## Materials and equipment:

Food items (varied) basic recipes, suitable equipment and utensils such as: weighing scales, measuring jugs, bowls, spoons, baking trays, parchment paper, plastic film

### **Process:**

Planning, design criteria, purpose, user, sensory, evaluations

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#### **Combining Different Fabric Shapes**

#### **Felt Phone Cases**

Create a product following design process encompassing a range of different stitching and fixing techniques. Use of computer aided design

#### **Technical Language**

seam, seam allowance, wadding, reinforce, right side, wrong side, hem, template, pattern pieces

## Materials and equipment:

name of textiles and fastenings used, pins, needles, thread, pinking shears, fastenings, iron transfer paper

## **Process:**

design criteria, annotate, design decisions, functionality, innovation, authentic, user, purpose, evaluate, mock-up, prototype

# More Complex Switches Electrical Systems - Vacuum Cleaners -

Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional

## Technical Language:

series circuit, parallel circuit, names of switches and components, input device, output device, system, monitor, control, program, flowchart

#### **Materials and equipment:**

zinc carbon or zinc chloride batteries, crocodile leads, bulbs, bulb holders, buzzers, LEDs, micro switches, reed switches and magnets, (LDRs), wire, automatic wire strippers, construction materials and tools as required computer control software and interface boxes or standalone boxes, connecting leads

# Process:

function, innovative design specification, design brief, user, purpose

#### **Celebrating Culture and Seasonality**

Creating healthy diets – Understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed. Different cultures regarding foods.

## Technical Language:

Ingredients, fat, sugar, carbohydrates, protein, vitamins, nutrients, nutrition, healthy, gluten, diary, allergy, intolerance, savory

#### Materials and equipment:

Food items (varied) basic recipes

suitable equipment and utensils such as: weighing scales, measuring jugs, bowls, spoons, baking trays, parchment paper, plastic film

### **Process:**

Planning, design criteria, purpose, user, sensory, evaluations